

# Ga-Mé (© Udai-Wa-Re) The score registration forms [Guidelines]. [page 1 /1] get-as.doc version 6.410.25

**Apo-i** [requires a pen, [a watch], an **IGABA** and [the longer] **apo's**] \_\_\_\_\_ {obtain at <http://www.udai-wa-re.nl>}.

**Number of Throws:** \_\_\_\_ [= an odd number between 3 and 33; a majority decision or the nearest to the average]. **Distance:** \_\_\_\_ [=3, 5 or 7 meter from **IGABA**]. **Stake:** \_\_\_\_\_ [Things brought in by participants. E.g.: chewing-gum, diamonds or big €¥\$ amount].

Throw ▶	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	3	3	3	3	Total ▼		
Apo-I																																			
Apo-II																																			
Apo-III																																			

Dai-ku \*1 assigns a participant an Apo, for the duration of the activity, collects the Apo's afterwards and keeps the score. The cell of one throwing closest to the IGABA is marked [crossed in] on each throw. Participants collect the \_for the session assigned\_ Apo themselves, after each throw. When the number of throws are thrown / or once the agreed time went by / the amount of marked cells is totalized. The highest score obtains the stake. If all have the same score, the Dai-ku returns the ingredients of the stake to the sources it sprouted from . If two winners emerge the stake is divided in two.

\*1 **Dai-Ku:** The one who has done Ga-Mé before /the one who can explain the activity/the one which knows most about it. The line below can be used in an area where there is a Sho-za\*2 and has no value in an area where there is not.

**TD:** \_\_\_\_ . \_\_\_\_ . \_\_\_\_ **Time >** \_\_\_\_\_ **Time <** \_\_\_\_\_ **π:** \_\_\_\_\_ » \_\_\_\_\_ " **π:** \_\_\_\_\_ » \_\_\_\_\_ " **π:** \_\_\_\_\_ » \_\_\_\_\_ "

**Apo-A** [requires a pen, [a watch], this form and [the shorter] apo's] Apo-A registration version 6.410.25

**Number of Words:** \_\_\_\_ [= 3, 5 or 7]. **Time2Choose:** \_\_\_\_ [=9, 11 or 18 seconds] [majority decision or the nearest to the average]. **Stake:** \_\_\_\_\_ [= Things brought in by participants. For example: chewing-gum, diamonds or big €¥\$ amount].

Word ▶	1	2	3	4	5	6	7
Apo-I ▶							
◀Σ							
Apo-II ▶							
◀Σ							
Apo-III ▶							
◀Σ							

Dai-ku\*1 assigns an Apo and notes from each participant the [nr of] words. S/He Starts with Apo-I in Colon 1, Apo-II in Colon 1, Apo-III in Colon 1, Apo-I in Colon 2, Apo-II in Colon 2 ...▶ collects the Apo's afterwards and keeps the score. Participants cannot choose their own word. Participant with Apo-I chooses the most appealing word in Colon 1, the Dai-ku places a cross underneath. Participant with Apo-II chooses the most appealing word in Colon 1; the Dai-ku places a cross underneath Participant with Apo-III chooses the most appealing word in Colon 1, the Dai-ku crosses underneath. . Participant with Apo-I chooses the most appealing word in Colon 2; the Dai-ku crosses underneath Participant with Apo-II chooses the most appealing word in Colon 2; Dai-ku crosses underneath ...▶ Once the choices of words are made/ when the agreed time has gone by/ the amount of marked cells is totalized. The highest score obtains the stake. If all have the same score, the Dai-ku returns the ingredients of the stake to the sources it sprouted from . If two winners emerge the stake is divided in two.

**TD:** \_\_\_\_ . \_\_\_\_ . \_\_\_\_ **Time >** \_\_\_\_\_ **Time <** \_\_\_\_\_ **π:** \_\_\_\_\_ » \_\_\_\_\_ " **π:** \_\_\_\_\_ » \_\_\_\_\_ " **π:** \_\_\_\_\_ » \_\_\_\_\_ "

The line above can be used in an area where there is a Sho-za and has no value in an area where there is not.

\*2 **Sho-za:** [Contemplation-] location with [electric] power-supply, carpet, table and [small] kitchen. (▶ <http://udai.info>)

Nr. of Words: \_\_\_ [=3/5/7]. Time2Choose: \_\_\_ [9/11/18 sec.] Stake: \_\_\_\_\_

Word ▶	1	2	3	4	5	6	7
Apo-I ▶							
◀Σ							
Apo-II ▶							
◀Σ							
Apo-III ▶							
◀Σ							

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

Nr. of Words: \_\_\_ [=3/5/7]. Time2Choose: \_\_\_ [9/11/18 sec.] Stake: \_\_\_\_\_

Word ▶	1	2	3	4	5	6	7
Apo-I ▶							
◀Σ							
Apo-II ▶							
◀Σ							
Apo-III ▶							
◀Σ							

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

Nr. of Words: \_\_\_ [=3/5/7]. Time2Choose: \_\_\_ [9/11/18 sec.] Stake: \_\_\_\_\_

Word ▶	1	2	3	4	5	6	7
Apo-I ▶							
◀Σ							
Apo-II ▶							
◀Σ							
Apo-III ▶							
◀Σ							

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

Nr. of Words: \_\_\_ [=3/5/7]. Time2Choose: \_\_\_ [9/11/18 sec.] Stake: \_\_\_\_\_

Word ▶	1	2	3	4	5	6	7
Apo-I ▶							
◀Σ							
Apo-II ▶							
◀Σ							
Apo-III ▶							
◀Σ							

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

The line above can be used in an area where there is a Sho-za and has no value in an area where there is not.

Nr. of Throws: \_\_\_ [3-- 33].Circle-diameter: \_\_\_ [3/5/7 m from IGABA] Stake: \_\_\_\_\_

Throw ▶	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	2	3	3	3	3	Total ▼		
Apo-I																																				
Apo-II																																				
Apo-III																																				

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

Nr. of Throws: \_\_\_ [3-- 33].Circle-diameter: \_\_\_ [3/5/7 m from IGABA] Stake: \_\_\_\_\_

Throw ▶	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	2	2	3	3	3	3	Total ▼		
Apo-I																																					
Apo-II																																					
Apo-III																																					

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

Nr. of Throws: \_\_\_ [3-- 33].Circle-diameter: \_\_\_ [3/5/7 m from IGABA] Stake: \_\_\_\_\_

Throw ▶	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	2	2	3	3	3	3	Total ▼			
Apo-I																																						
Apo-II																																						
Apo-III																																						

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

Nr. of Throws: \_\_\_ [3-- 33].Circle-diameter: \_\_\_ [3/5/7 m from IGABA] Stake: \_\_\_\_\_

Throw ▶	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	2	2	2	3	3	3	3	Total ▼			
Apo-I																																							
Apo-II																																							
Apo-III																																							

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

Nr. of Throws: \_\_\_ [3-- 33].Circle-diameter: \_\_\_ [3/5/7 m from IGABA] Stake: \_\_\_\_\_

Throw ▶	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	2	2	2	3	3	3	3	Total ▼			
Apo-I																																							
Apo-II																																							
Apo-III																																							

TD: \_\_\_. \_\_\_. \_\_\_\_ Time > \_\_\_\_\_ Time < \_\_\_\_\_ π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ " π: \_\_\_\_\_ » \_\_\_\_\_ "

The line above can be used in an area where there is a Sho-za and has no value in an area where there is not.